



Horton Kirby CE Primary School is incredibly passionate about ensuring that our children have **opportunities** to develop their **curiosity** through an **aspirational** and **diverse** curriculum which has been developed and adapted to meet the needs of all of our children and community. We provide a rich, broad and balanced curriculum that celebrates individuality, diversity and builds procedural knowledge to nurture talent and prepare children for the challenges and rewards of life and the wider world. Our school values of Respect, Responsibility, Resilience and Reflection are embedded into our curriculum.

Subject	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6				
	Class Text: Oi Frog!									
	Information page about	Session 4:	Letter of Complaint	A rhyming story in the style	A rhyming story in the	Session 14:				
	Frogs	LO: To write a letter from		of Oi Frog!	style of Oi Frog!	LO: To write our own				
		the cat to the other animals	Session 6:			rhyming story in the style				
	Session 1:	explaining on what	LO: To understand why we		Session 12:	of the <i>Oi!</i> Books.				
English	LO: To find out about	everyone should sit on.	have rules.		LO: To continue planning	Y1EN RC1a, Y1EN RC2b,				
- C	frogs.	Y1EN RC2c, EN W VGPS1c,	Y1EN RC1a, Y1EN RC2c,	Session 9:	our own rhyming story.	Y1EN RC2d.				
	Y1EN RC4, Y1EN RC1a,	Y1EN RC1a, Y1EN RC2b,	Y1EN RC2d, Y1EN RC2b,		Y1EN RC1a, Y1EN RC2b,					
	Y1EN RC2b, Y1EN W C1d,	Y1EN RC2d, Y1EN W C2,	Y1EN W C2, Y1EN W	LO: To identify and explore	Y1EN RC2e, Y1EN W TS2b,	Session 15:				
	Y1EN W C2, Y1EN W C3,	Y1EN W VGPS1d.	VGPS1d.	rhyming words.	Y1EN W TS4.	LO: To celebrate our				
	Y1EN W VGPS1c.			ing the des		writing.				
		Session 5:	Session 7:	Y1EN RC1a, Y1EN RC2b,	Session 13:	Y1EN W C1, Y1EN W C1c,				
	Session 2:	LO: To sequence the events	LO: To understand what an	Y1EN W TS2b, Y1EN W TS4.	LO: To write our own	Y1EN W C1d, Y1EN W C2,				
	LO: To write an	of a story.	adjective is.	11EN W 1325, 11EN W 134.	rhyming story in the style	Y1EN W C3, Y1EN W				
	information page about	Y1EN RC1a, Y1EN RC2c,	Y1EN RC1a, Y1EN RC2c,		of the <i>Oi!</i> Books.	VGPS1a, Y1EN W VGPS1c,				
	frogs for a non-fiction	Y1EN RC2e, Y1EN RC2b,	Y1EN RC2d, Y1EN RC2b,		Y1EN RC1a, Y1EN RC2b,	Y1EN W VGPS1d				
	book.	Y1EN W C2, Y1EN W	Y1EN W.	Session 10:	Y1EN RC2d.					
	Y1EN W VGPS1c, Y1EN	VGPS1c, Y1EN W TS2, Y1EN		Session 10.						
	RC1a, Y1EN W C1d, Y1EN	W TS2a	Session 8:	I O To identify and synlams						
	W C2, Y1EN W C3, Y1EN		LO: To write a letter of	LO: To identify and explore						
	W VGPS1c.		complaint to the frog from	rhyming words.						
			one of the animals in the							
	Session 3:		story.							
	LO: To understand the									
	differences between									





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	characters in a story.		Y1EN RC1a, Y1EN RC2c,	Y1EN RC1a, Y1EN RC2b,		
	(Character Thought		Y1EN RC2d, Y1EN RC2b,	Y1EN RC2e, Y1EN W TS2b,		
	Bubbles)		Y1EN RC2e, Y1EN W	Y1EN W TS4.		
	Y1EN W VGPS1c, Y1EN		C2, Y1EN W VGPS1d.			
	RC1a, Y1EN RC2d, Y1EN			Session 11:		
	RC2e, Y1EN W C2, Y1EN					
	W VGPS1c.			LO: To begin planning for		
				our own rhyming story.		
				Y1EN RC1a, Y1EN RC2b,		
				Y1EN RC2e, Y1EN W TS2b,		
				Y1EN W TS4.		
	Little Wandle Letters	Little Wandle Letters and	Little Wandle Letters and	Little Wandle Letters and	Little Wandle Letters and	Little Wandle Letters and
	and Sounds Revised	Sounds Revised	Sounds Revised	Sounds Revised	Sounds Revised	Sounds Revised
Phonics	Review Phase 3 GPCs	air er /z/ s –es	Phase 4: CVCC CCVC CCVCC	Phase 5 /ai/ ay play	Review longer words	Consolidation
	ai ee igh	words with two or more	СССУС	/ow/ ou cloud	_	
	oa oo ar	digraphs e.g. queen thicker	Phase 4 with long vowels	/oi/ oy toy	Review Phase 2-4 Tricky	
	or ur oo			/ee/ ea each	Words	
	ow oi ear	Review Phase 2-4 Tricky	Review Phase 2-4 Tricky			
		Words	Words	Review Phase 2-4 Tricky		
	Review Phase 2-4 Tricky			Words		
	Words					
	Count to and across 10,	Given a number between 1	Read and write numbers	Read, write and interpret	Add and subtract one-digit	Recognise and name 2-d
	forwards and backwards,	and 10, identify one more	from 1 to 10 in numerals	mathematical statements	numbers to 10, including	shapes [for example,
	beginning with 0 or 1, or	and one less. Y1:NP3	and words. Y1:NP5	involving addition (+),	zero Y1:AS3	rectangles (including
	from any given number.			subtraction (–) and equals		squares), circles and
Maths	Y1:NP1	Identify and represent		(=) signs Y1:AS1	Solve one-step problems	triangles] Y1:S1
		numbers using objects and			that involve addition and	
	Count, read and write	pictorial representations		Represent and use number	subtraction, using	
	numbers to 10 in	including the number line,		bonds and related	concrete objects and	
	numerals; count in	and use the language of:		subtraction facts within 10	pictorial representations,	
		equal to, more than, less		Y1:AS2	and missing number	





Science	 multiples of twos, fives and tens. Y1:NP2 Science: Everyday materials Lesson 1: Naming Materials LO: To identify and name different materials. Y1:Sc: EM2 Big Idea (Aspect): Investigation (Observation) Comparison (Physical things) 	 than (fewer), most, least. Y1:NP4 Science: Everyday materials Lesson 2: Objects and Materials LO: To tell the difference between an object and the materials it is made from. Y1:Sc: EM1 Big Idea (Aspect): Investigation (Observation) Investigation (Questioning) Comparison (Physical things) 	Science: Everyday materials Lesson 3: Properties LO: To describe the properties of everyday materials. Y1:Sc: EM1 Big Idea (Aspect): Investigation (Observation) Comparison (Physical things)	Science: Everyday materials Lesson 4: Testing Properties LO: To identify which materials have certain properties. Y1:Sc: EM3 Big Idea (Aspect): Materials (Properties and Uses) Creativity (Gather & record data) Investigation (Measurement, Questioning, Investigation, Observation, Gather &	problems such as 7 = -9. Y1:AS4 Science: Everyday materials Lesson 5: Umbrella Investigation LO: To test different materials and use what I have learnt to make a decision. Sc:WS2, Sc:WS3, Sc:WS5 Big Idea (Aspect): Investigation (Observation, Questioning, Measurement, Investigation, Gather & record data Comparison (Physical things) Materials (Properties and	Science: Everyday materials Lesson 6: Sorting LO: To sort objects by their properties. Y1:Sc: EM4 Big Idea (Aspect): Investigation (Observation, Gather & record data) Comparison (Physical things) Creativity (Gather & record data)
				Observation, Gather & record data) Comparison (Physical things)	Materials (Properties and Uses) Creativity (Gather & record data)	
Geog.	Geography: What is it like here?	Geography: What is it like here?	Geography: What is it like here?	Geography: What is it like here?	Geography: What is it like here?	Geography: What is it like here?
	Lesson 1: Where in the world are we?	Lesson 2: What can we see in our classroom?	Lesson 3: What can we find in our school grounds?	Lesson 4: Where are the different places in our school?	Lesson 5: How do we feel about our playground?	Lesson 6: Can we make our playground even better?





	LO: To locate the school	LO: To create a map of the	LO: To locate key features of		LO: To investigate how we	
	on an aerial photograph.	classroom.	the playground.	LO: To draw a simple map.	feel about our playground.	LO: To create a design to
	KS1: Ge: HP2 and 3, SF3	KS1: Ge: SF3	KS1: Ge: SF2, 3 and 4	KS1: Ge: SF3	KS1: Ge: SF3	improve our playground.
						KS1: Ge: SF3
						 Big Idea (Aspect):
	Big Idea (Aspect):	 Big Idea (Aspect): 	Big Idea (Aspect):	Big Idea (Aspect):	 Big Idea (Aspect): 	Place (Position/Map)
	Place (UK)	Place (UK/Position/Map)	Place (UK/Position/Map)	Place (UK/Position/Map)	Place (Position/Map)	Nature (Physical features
	Nature (Physical	Investigation (Geographical	Nature (Physical features)	Nature (Physical features)	Investigation (fieldwork)	and environment)
	features)	resources and observation)	Investigation (Geographical	Investigation (Geographical	Significance (significant	Investigation
	Investigation		resources, fieldwork,	resources, fieldwork,	places)	(Geographical resources
	(Geographical		observation, maps)	observation, maps)		and fieldwork)
	resources)		Humankind (Human	Significance (significant		Significance (significant
	Humankind (Human		features and landmarks)	places)		places)
	features and landmarks)			Humankind (Human		Humankind (Human
				features and landmarks)		features and landmarks)
DT	DT: Making a moving	DT: Mechanisms – Making a	DT: Mechanisms – Making a	DT: Mechanisms – Making a		
	story book	moving story book	moving story book	moving story book		
	Lesson 1: Exploring	Lesson 2: Design	Lesson 3: Construction	Lesson 4: Testing and		
	sliders and movement.			evaluation		
		LO: To design a moving	LO: To construct a moving			
	LO: To explore making	story book	picture	LO: To evaluate my finished		
	mechanisms			product		
	KS1:DT E 1 KS1:DT TK 2	KS1:DT D 1 KS1:DT D 2	KS1:DT M 1 KS1:DT M 2	KS1:DT E 1 KS1:DT E 2		
	VOTIOLE T VOTIOL IN S	 Big Idea (Aspect): 	 Big Idea (Aspect): 	VOTIOLE T VOTIOLE Z		
	 Big Idea (Aspect): 	• • • •	• • • •	 Big Idea (Aspect): 		
	Processes (Mechanisms	Creativity (Generation of	Creativity (Generation of			
	and Movement)	ideas) Drocesses (Mechanisms and	ideas) Processes (Mechanisms and	Processes (Mechanisms and Movement)		
		Processes (Mechanisms and Movement)	Movement)	iviovement)		
	Investigation	wovementj	wovementj	Investigation (Evaluate)		
	(Investigation)		Investigation (Investigation)			





		Materials (Materials for purpose)	Materials (Materials for purpose) Investigation (Evaluate)			
Music	Music: Musical Vocabulary	Music: Musical Vocabulary Lesson 2: Dynamics and	Music: Musical Vocabulary Lesson 3: Pitch and rhythm:	Music: Musical Vocabulary	Music: Musical Vocabulary	
	Lesson 1: Pulse and tempo: Dive into danger!	timbre: Underwater world	Underwater world	structure: Coral reef	vocabulary	
		L.O. To explain what	L.O. To explain what pitch	L.O. To explain what texture	L.O. To understand key	
	L.O. To learn the musical	dynamics and timbre are. KS1:MU2, MU3, MU4	and rhythm are. KS1:MU2, MU3, MU4	and structure are. KS1:MU2, MU3, MU4	musical vocabulary: dynamics, pitch, pulse,	
	vocabulary: pulse and	K31:IVIU2, IVIU3, IVIU4	K31:IVIU2, IVIU3, IVIU4	K51:IVIU2, IVIU3, IVIU4	rhythm, structure, tempo,	
	tempo. KS1:MU2, MU3, MU4	Big Idea (Aspect): Creativity	Big Idea (Aspect): Creativity	Big Idea (Aspect): Creativity	texture, timbre. KS1:MU2, MU3, MU4	
	Big Idea (Aspect):	(Performance, Pulse and rhythm)	(Performance, Pulse and rhythm)	(Performance, Pulse and rhythm)		
	Creativity (Denfermence, Dulas)				Big Idea (Aspect): Creativity (Pulse and	
	(Performance, Pulse and rhythm)				rhythm)	
	and mything				 Investigation (Music 	
					appreciation)	
PE	Ball Skills Hands 1 Lesson 1: Ready, Steady, Aim	Ball Skills Hands 1 Lesson 2: Golf: Hole in one	Ball Skills Hands 1 Lesson 3: Beat the Goalie	Ball Skills Hands 1 Lesson 4: Through the Gate	Ball Skills Hands 1 Lesson 5: Piggy in the middle	Ball Skills Hands 1 Lesson 6: Truck and trailer
		LO: To roll the ball with	LO: To stop the ball with			
	LO: To roll their ball with	accuracy towards a target.	their hands.	LO: To use their hands to	LO: To pass the ball with	LO: To pass the ball with
	accuracy. KS2:PE1	KS2:PE1	KS2:PE1 KS2:PE2	stop the ball. KS2:PE1	accuracy and control away from the defender.	accuracy and control to their partner.
		Big Idea (Aspect):		KS2:PE2	KS2:PE1	KS2:PE1
	Big Idea (Aspect):	Processes (Sending and	Big Idea (Aspect):		KS2:PE2	KS2:PE2
	Processes (Sending and	Striking)	Processes (Sending and	Big Idea (Aspect):		
	Striking)	Creativity (Evaluation)	Striking)		Big Idea (Aspect):	Big Idea (Aspect):





Creativity (Evaluation)		Processes (Team Games) Creativity (Evaluation)	Processes (Sending and Striking) Processes (Team Games) Creativity (Evaluation)	Processes (Sending and Striking) Processes (Team Games) Creativity (Evaluation)	Processes (Sending and Striking) Processes (Team Games) Creativity (Evaluation)
Being me in my World	Being me in my World	Being me in my World	Being me in my World	Being me in my World	Being me in my World
Lesson 1: Special and Safe	Lesson 2: My Class	Lesson 3: Rights and Responsibilities	Lesson 4: Rewards and Feeling Proud	Lesson 5: Consequences	Lesson 6: Owning our Learning Charter
 IO: To know now to use my Jigsaw Journal Big Idea (Aspect): Humankind (wellbeing) 	 and responsibilities as a member of my class Big Idea (Aspect): Place (Place in the world) 	 and responsibilities for being a member of my class Big Idea(Aspect) :Significance (Relationships) 	valued and can contribute to the Learning Charter Big Idea (Aspect): Investigation (Issues, evidence, ideas)	 Investigation (Issues, evidence, ideas) 	 LO: To understand my rights and responsibilities within our Learning Charter Big Idea (Aspect): Nature (Rights of others)
Computing systems and networks – Technology around us	Computing systems and networks – Technology around us	Computing systems and networks – Technology around us	Computing systems and networks – Technology around us	Computing systems and networks – Technology around us	Computing systems and networks – Technology around us
Lesson 1:	Lesson 2:	Lesson 3:	Lesson 4:	Lesson 5:	Lesson 6:
LO: To identify technology	LO: To identify a computer and its main parts	LO: To use a mouse in different ways	LO: To use a keyboard to type on a computer	LO: To use the keyboard to edit text	LO: To create rules for using technology responsibly
KS1: CO 4, 5, 6	KS1: CO 4, 5, 6	Big Idea (Aspect):	KS1: CO 4, 5, 6	KS1: CO 4, 5, 6	KS1: CO 4, 5, 6
Big Idea (Aspect):	Big Idea (Aspect):	Materials (Hardware)	Big Idea (Aspect):	Big Idea (Aspect):	Big Idea (Aspect):
Place (Digital world, Real World)	Materials (Hardware)		Materials (Hardware)	Materials (Hardware)	Humankind (Staying safe)
	Creativity (Evaluation) Being me in my World Lesson 1: Special and Safe LO: To know how to use my Jigsaw Journal • Big Idea (Aspect): Humankind (wellbeing) Computing systems and networks – Technology around us Lesson 1: LO: To identify technology KS1: CO 4, 5, 6 Big Idea (Aspect): Place (Digital world, Real	Creativity (Evaluation)Being me in my WorldBeing me in my WorldLesson 1: Special and SafeLO: To know how to use my Jigsaw Journal • Big Idea (Aspect): Humankind (wellbeing)Computing systems and networks – Technology around usComputing systems and networks – Technology around usLO: To identify technologyKS1: CO 4, 5, 6Big Idea (Aspect): Big Idea (Aspect):Place (Digital world, RealMaterials (Hardware)	Creativity (Evaluation)Processes (Team Games) Creativity (Evaluation)Being me in my WorldBeing me in my WorldBeing me in my WorldLesson 1: Special and SafeLesson 2: My ClassLesson 3: Rights and ResponsibilitiesLO: To know how to use my Jigsaw Journal * Big Idea (Aspect): Humankind (wellbeing)Lo: To understand the rights and responsibilities as a member of my class * Big Idea (Aspect): Place (Place in the world)LO: To understand the rights and responsibilities for being a member of my class * Big Idea(Aspect) * Isignificance (Relationships)Computing systems and networks - Technology around usComputing systems and networks - Technology around usLesson 3: LO: To identify a computer and its main partsLO: To use a mouse in different waysKS1: CO 4, 5, 6 Big Idea (Aspect): Place (Digital world, RealKS1: CO 4, 5, 6 Big Idea (Aspect): Materials (Hardware)Katerials (Hardware)	Creativity (Evaluation)Processes (Team Games) Creativity (Evaluation)Processes (Sending and Striking) Processes (Team Games) Creativity (Evaluation)Being me in my WorldBeing me in my WorldBeing me in my WorldBeing me in my WorldBeing me in my WorldLesson 1: Special and SafeLesson 2: My ClassBeing me in my WorldBeing me in my WorldBeing me in my WorldLO: To know how to use my Jigsaw JournalLO: To understand the rights and responsibilities as a member of my classLO: To understand the rights and responsibilities as a member of my classLO: To understand the rights and responsibilitiesLO: To understand the rights and responsibilitiesLO: To know my views are valued and can contribute to the Learning CharterHumankind (wellbeing)Big Idea (Aspect): Place (Place in the world)Eignificance (Relationships)LO: To know my views are 	Creativity (Evaluation)Processes (Team Games) Creativity (Evaluation)Processes (Sending and Striking) Processes (Team Games) Creativity (Evaluation)Being me in my WorldBeing me in my WorldBeing me in my WorldBeing me in my WorldBeing me in my WorldLesson 1: Special and SafeLesson 2: My ClassLesson 3: Rights and ResponsibilitiesBeing me in my WorldLesson 4: Rewards and Feeling ProudLo: To recognise the choices I make and understand the rights and responsibilities as a member of my classLO: To know my views are valued and can contribute to Eligidea(Aspect): Investigation (Issues, evidence, ideas)LO: To recognise the choices I make and understand the rope aconsequencesComputing systems and networks - Technology around usComputing systems and networks - Technology around usLesson 4: Lesson 5:Lesson 5:LO: To identify technologyLO: To identify a computer and its main partsLesson 3: Lesson 4:Lesson 4: Lesson 4: Lesson 5:Lo: To use the keyboard to type on a computerKS1: CO 4, 5, 6 Big Idea (Aspect): Materials (Hardware)KS1: CO 4, 5, 6





RE	Living – What does it mean to belong to a faith community?	Living – What does it mean to belong to a faith community?	Living – What does it mean to belong to a faith community?	Living – What does it mean to belong to a faith community?	Living – What does it mean to belong to a faith community?	Living – What does it mean to belong to a faith community?
	Lesson 1:	Lesson 2:	Lesson 3:	Lesson 4:	Lesson 5:	Lesson 6:
	LO: ?					
	Y5: ? Lesson 1	Y5: ? Lesson 2	Y5: ? Lesson 3	Y5: ? Lesson 4	Y5: ? Lesson 5	Y5: ? Lesson 6