



Horton Kirby CE Primary School is incredibly passionate about ensuring that our children have **opportunities** to develop their **curiosity** through an **aspirational** and **diverse** curriculum which has been developed and adapted to meet the needs of all of our children and community. We provide a rich, broad and balanced curriculum that celebrates individuality, diversity and builds procedural knowledge to nurture talent and prepare children for the challenges and rewards of life and the wider world. Our school values of Respect, Responsibility, Resilience and Reflection are embedded into our curriculum.

Subject	Week 1	Week 2	Week 3:	Week 4	Week 5	Week 6			
	Class Text: The Queen's Hat / The Queen's Handbag by Steve Antony								
	A prediction - Who is the	A diary entry - Retelling	Own versions of the story -	Session 11:	Alliterative animals, and	Why I stole the Queen's			
	'someone special' that	the story as a chosen	A shorter piece based in the	LO: To compare and	what does the Queen	handbag – Writing in role			
	the Queen is going to see?	character	school community, and a	contrast Steve Antony's	have in her handbag?	as the sneaky swan			
English			longer piece based on a	style.					
English	Sequencing the events in	Session 6:	location of choice	Y1EN RC2e, Y1EN W VGPS2,	Session 14:	Writing in role as the			
	the story	LO: To analyse language and		Y1EN W VGP1, EN SL 9.	LO: To write grammatically	sneaky swan.			
		discuss the importance of	Session 9:		accurate sentences in role				
	Speech bubbles	using the right words.	LO: To plan and write their	Session 12:	as the sneaky swan.	Session 17:			
		Y1EN RC1b.	own version of The Queen's	LO: To talk about language	Y1EN W VGP1, Y1EN W	LO: To use noun phrases			
	Writing in role as the		Hat/a page of a class	and word choices.	VGPS1d, Y1EN W VGPS1b,	for description.			
	wind	Session 7:	narrative.	Y1EN RC2a, Y1EN RC3, Y1EN	Y1EN RW7.	Y1EN W VGPS1b, EN SL 5.			
		LO: To create a plan for a	Y1EN W h1b, Y1EN W	RC4.		Y1EN W C1d.			
	Session 1:	diary by sequencing events.	VGPS1b, Y1EN W VGPS1c,		Session 15:				
	LO: To predict what might	Y1EN W C1a, EN SL 9, EN SL	Y1EN W C1d.	Session 13:	LO: To explain what is	Session 18-20:			
	happen based on what	4, Y1EN RW7		LO: To use inference and	happening in the final	LO: To write in the style of			
	they know.		Session 10:	retrieval skills to answer	pages and explore what	Steve Antony.			
	Y1EN RC2e, EN SL 4, EN SL	Session 8	LO: To write a	questions.	characters may be saying.	Y1EN W VGPS1b, EN SL 5.			
	1.	LO: To write a diary entry	narrative/page of a class	Y1EN RC4, Y1EN W TS1a,	Y1EN RC2d, EN SL 1, EN SL	Y1EN W C1d.			
		for a character of their	story.	Y1EN RC2d.	6, EN SL 9.				
	Session 2:	choice.	Y1EN W h1b, Y1EN W						
	LO: To predict what might	Y1EN W h1b, Y1EN W	VGPS1b, Y1EN W VGPS1c,						
	happen based on what	VGPS1b, Y1EN W VGPS1c,	Y1EN W C1d.						
	they know.	Y1EN W VGPS1d.							
					Session 16:				





EN SL 9, Y1EN RW1, Y1EN W VGPS1a, Y1EN W C1a. Session 3: LO: To sequence what happens in the story. Y1EN RC4, Y1EN RC1b, EN SL 6. Session 4: LO: To be able to skim and scan a text and to write simple sentences about the wind. Y1EN W h1b, Y1EN W VGPS1b, Y1EN W VGPS1b, Y1EN W VGPS1d.	LO: To further contrast the two books and to discuss and record similarities and differences. Y2EN RC2d, Y1EN W VGP1. Y2EN W VGP2a.
Session 3: LO: To sequence what happens in the story. Y1EN RC4, Y1EN RC1b, EN SL 6. Session 4: LO: To be able to skim and scan a text and to write simple sentences about the wind. Y1EN W h1b, Y1EN W VGPS1b, Y1EN W VGPS1c,	and record similarities and differences. Y2EN RC2d, Y1EN W VGP1.
LO: To sequence what happens in the story. Y1EN RC4, Y1EN RC1b, EN SL 6. Session 4: LO: To be able to skim and scan a text and to write simple sentences about the wind. Y1EN W h1b, Y1EN W VGPS1c,	differences. Y2EN RC2d, Y1EN W VGP1.
LO: To sequence what happens in the story. Y1EN RC4, Y1EN RC1b, EN SL 6. Session 4: LO: To be able to skim and scan a text and to write simple sentences about the wind. Y1EN W h1b, Y1EN W VGPS1b, Y1EN W VGPS1c,	Y2EN RC2d, Y1EN W VGP1.
happens in the story. Y1EN RC4, Y1EN RC1b, EN SL 6. Session 4: LO: To be able to skim and scan a text and to write simple sentences about the wind. Y1EN W h1b, Y1EN W VGPS1b, Y1EN W VGPS1c,	
Y1EN RC4, Y1EN RC1b, EN SL 6. Session 4: LO: To be able to skim and scan a text and to write simple sentences about the wind. Y1EN W h1b, Y1EN W VGPS1c,	
Session 4: LO: To be able to skim and scan a text and to write simple sentences about the wind. Y1EN W h1b, Y1EN W VGPS1c,	
LO: To be able to skim and scan a text and to write simple sentences about the wind. Y1EN W h1b, Y1EN W VGPS1c,	
LO: To be able to skim and scan a text and to write simple sentences about the wind. Y1EN W h1b, Y1EN W VGPS1c,	
scan a text and to write simple sentences about the wind. Y1EN W h1b, Y1EN W VGPS1b, Y1EN W VGPS1c,	
simple sentences about the wind. Y1EN W h1b, Y1EN W VGPS1b, Y1EN W VGPS1c,	
the wind. Y1EN W h1b, Y1EN W VGPS1b, Y1EN W VGPS1c,	
Y1EN W h1b, Y1EN W VGPS1b, Y1EN W VGPS1c,	
VGPS1b, Y1EN W VGPS1c,	
Y1EN W VGPS1d.	
Session 5:	
LO: To write a	
grammatically accurate	
question and to use the	
conjunction 'and'.	
Y1EN W h1b, Y1EN W	
VGPS1b, Y1EN W VGPS1c,	
Y1EN W VGPS1d.	





Phonics	Little Wandle Letters and Sounds Revised Phase 5 /ai/ eigh aigh ey ea eight straight grey break /n/ kn gn knee gnaw /m/ mb thumb /ear/ ere eer here deer Tricky Words: busy beautiful pretty hour	Little Wandle Letters and Sounds Revised Phase 5 /zh/ su si treasure vision /j/ dge bridge /i/ y crystal /j/ ge large Tricky Words: move improve parents shoe	Little Wandle Letters and Sounds Revised Phase 5 /sh/ ti ssi si ci potion mission mansion delicious	Little Wandle Letters and Sounds Revised Phase 5 /or/ augh our oar ore daughter pour oar more review	Little Wandle Letters and Sounds Revised Phase 5 Review	Little Wandle Letters and Sounds Revised Phase 5 Review
Maths	Recognise and know the value of different denominations of coins and notes Y1:M9	Recognise and use language relating to dates, including days of the week, weeks, months and years Y1:M11	Sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening] Y1:M10	Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times. Y1:M12 Measure and begin to record time (hours, minutes, seconds) Y1:M8	Compare, describe and solve practical problems involving time. Y1:M4	Teaching of any objectives not yet approached. Consolidation
Science	Science: Scientists and Inventors. Lesson 1: Lego	Science: Scientists and Inventors. Lesson 2: Mae Jamison	Science: Scientists and Inventors. Lesson 3: Zoos	Science: Scientists and Inventors. Lesson 4: Sensory Garden	Science: Scientists and Inventors. Lesson 5: Measuring the	Science: Scientists and Inventors. Lesson 7: Wrapping up
	L.O. To describe the properties of Lego and think about why Lego is made out of plastic. Y1:Sc: EM3 Sc:WS5 Big Idea (Aspect): Significance (Significant People)	L.O. To ask questions about Mae Jemison and find out the answers. Sc:WS1 Big Idea (Aspect): Significance (Significant People, Significant Events) Investigation (Questioning)	L.O. To compare the bodies of different animals and sort them into different groups Sc:WS4 Big Idea (Aspect): Significance (Significant People, Significant Events) Place (Habitats)	L.O. To name different plants and make a chart to show our favourite plants. Y1:Sc: A3 Sc:WS6 Y1:Sc: P1 Big Idea (Aspect): Nature (Identification & classification	Weather L.O. To observe and describe the weather and measure and record information about rain Y1:Sc: A3 Y1:Sc: SC2 Sc:WS6 Big Idea (Aspect):	Warm L.O. To test which items keep us warm and describe the properties of materials that keep us warm. Y1:Sc: EM4 Sc:WS3 Big Idea (Aspect): Nature (Survival)





 IAM	 			
Comparison (Physical	Nature (Identification &	Living things)	Processes (Pattern	Investigation
Things)	classification,	Investigation (Report &	Seeking, Earth)	(Investigation,
Investigation	Survival)	conclude)	Investigation (Report &	Questioning,
(Observation)		Place (Habitats)	conclude,	Measurement,
Materials (Properties and		Processes (Earth)	Questioning,	Observation,
Uses)		Significance (Significant	Measurement,	Gather & record data)
		People)	Investigation,	Creativity (Gather &
			Gather & record data)	record data)
			Creativity (Report &	Processes (Pattern
			conclude,	Seeking, Earth)
			Gather & record data)	Comparison (Physical
			Significance (Significant	Things)
			People)	Place (Habitats)
				Humankind (Staying safe)
			Lesson 6: At the Vets	Significance (Significant
				People)
			L.O. To describe how vets	Materials (Identification
			look after animals and	and Classification,
			identify parts of animals'	Properties and Uses)
			bodies	
			Sc:WS4	
			Big Idea (Aspect):	Lesson 8: Super Senses
			Nature (Identification &	
			classification,	L.O. To describe what
			Survival)	Linda Buck found out
			Humankind (Staying safe	about how we smell things
			Healthy Lifestyle)	and to be able to identify
				smells. Y1:Sc: A4
				Big Idea (Aspect):
				Significance (Significant
				People)





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	History: How have	History: How have explorers	History: How have explorers	History: How have explorers	History: How have	History: How have
History	explorers changed the	changed the world?	changed the world?	changed the world?	explorers changed the	explorers changed the
1110001	world?				world?	world?
		Lesson 2: Where have	Lesson 3: Who was	Lesson 4: Who was		
	Lesson 1: What is an	explorers travelled and	Christopher Columbus and	Matthew Henson and what	Lesson 5: How has	Lesson 6: How can we
	explorer?	when?	what did he do?	did he do?	exploration changed?	remember them?
	L.O. To know what an	L.O. To recognise the	L.O. To record events on a	L.O. To use photographs to	L.O. To recognise changes	L.O. To describe the
	explorer is.	achievements of different	timeline.	find out about the past.	and similarities	significance of some
	KS1: Hi 1, 2, 3	explorers.	KS1: Hi 1, 2, 3	KS1: Hi 1, 2, 3	(continuities) over time.	people and events within
	K31. III 1, 2, 3	KS1: Hi 1, 2, 3	1.0211112,2,0	10211112,2,0	KS1: Hi 1, 2, 3	history.
		K31. III 1, 2, 3	5: 11 (4 1)	D: 11 (A 1)	К31. ПГ 1, 2, 3	•
	Big Idea (Aspect):		Big Idea (Aspect):	Big Idea (Aspect):		KS1: Hi 1, 2, 3
	Significance (significant	Big Idea (Aspect):	Significance (significant	Significance (significant	Big Idea (Aspect):	
	people)	Significance (significant	people and events)	people)	Significance (significant	Big Idea (Aspect):
	Creativity	people and events)	Humankind (everyday life)	Materials (Artefacts and	people and events)	Significance (significant
	(communication)	Change (Changes over time)	Change (Changes over time	Sources)	Change (Changes over	people and events)
			and chronology)	Investigation (Investigate	time)	Change (Changes over
				and interpret evidence)	Comparison (Compare	time)
				Humankind (Everyday Life)	and Contrast)	Creativity (Report and
				Change (Changes over time)		Conclude)
				3,1		Conclude,
Art	Art: Craft & Design –	Art: Craft & Design – woven	Art: Craft & Design – woven	Art: Craft & Design – woven	Art: Craft & Design –	
	woven wonders	wonders	wonders	wonders	woven wonders	
	Lesson 1: Is it art?	Lesson 2: Wool wrapping	Lesson 3: Exploring thread	Lesson 4: Warp and weft	Lesson 5: Fibre art	
		5				
	LO: To know that art can	LO: To choose, measure,	LO: To explore plaiting,	LO: To learn how to weave.	LO: To combine	
	be made in different ways.	arrange and fix materials.	threading and knotting		techniques in a woven	
		3.1.1.1.1.1.1.1.1	techniques.	KS1:AD1 KS1:AD3 KS1:AD4	artwork.	
	KS1:AD2 KS1:AD4		40.00.			
		KS1:AD1 KS1:AD3 KS1:AD4	KS1:AD1 KS1:AD3	Big Aspect:	KS1:AD1 KS1:AD3	
	Big Aspect:			0		
	2.0 Labour	Big Aspect:	Big Aspect:		Big Aspect:	
	<u> </u>	שוק השףכנו.	שוב השוברני		הופ עסףברני	





	Creativity (Generation of ideas)	Significance (Significant people, artwork and movement) Creativity (Creation) Materials (Fabric and paper)	Significance (Significant people, artwork and movement) Creativity (Creation) Materials (Fabric and paper)	Materials (Fabric and paper) Comparison (Compare & Contrast)	Materials (Fabric and paper) Creativity (Creation) Creativity (Evaluation)	
Music	Music: Vocal and body sounds Lesson 1: The sea: Vocal and body sounds LO: To understand that music can be used to represent an environment. KS1:MU1, MU2, MU3, MU4 Big Aspect: Creativity (Composition) Investigation (Listening, Music appreciation)	Music: Vocal and body sounds Lesson 2: Vocal and body sounds: Embodying the sea LO: To understand how music can represent changes in an environment. KS1:MU1, MU2, MU3, MU4 Big Aspect: Creativity (Composition) Investigation (Listening)	Music: Vocal and body sounds Lesson 3: Vocal and body sounds: Musical treasure hunt LO: To select instruments to match seaside sounds. KS1:MU1, MU2, MU3, MU4 Big Aspect: Creativity (Composition)	Music: Vocal and body sounds Lesson 4: Vocal and body sounds: Seaside story LO: To recognise and use dynamics and tempo. KS1:MU1, MU2, MU3, MU4 Big Aspect: Creativity (Performance, Composition)	Music: Vocal and body sounds Lesson 5: Vocal and body sounds: Seaside soundscape LO: To write music down and perform from a graphic score. KS1:MU1, MU2, MU3, MU4 Big Aspect: Creativity (Performance, Notation)	





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PE	Running	Running	Running	Jumping	Jumping	Jumping
	Lesson 1: Beat the Clock	Lesson 2: Fishes and sharks	Lesson 3: Running in a	Lesson 1: Kangaroo Skip	Lesson 2: Jumping Circuit	Lesson 3: Team jumping
			team: Relay Races			competition: Speed
	LO: To understand why we	LO: To avoid being caught by		LO: To skip using different	LO: To perform the correct	
	need to accelerate when	the sharks by accelerating	LO: To understand why they	pathways.	jump at the relevant	LO: To jump quickly
	running.	into space.	need to work as a team	KS2:PE1	station.	maintaining the correct
	KS2:PE1	KS2:PE1	when running.		KS2:PE1	technique.
			KS2:PE1	Big Idea (Aspect):		KS2:PE1
	Big Idea (Aspect):	Big Idea (Aspect):		Processes (Athletics)	Big Idea (Aspect):	
	Processes (Athletics)	Processes (Athletics)	Big Idea (Aspect):	Creativity (Evaluation)	Processes (Athletics)	Big Idea (Aspect):
	Creativity (Evaluation)	Creativity (Evaluation)	Processes (Athletics)		Creativity (Evaluation)	Processes (Athletics)
			Creativity (Evaluation)			Creativity (Evaluation)
	Changing Me	Changing Me	Changing Me	Changing Me	Changing Me	Changing Me
PSHE						
	Lesson 1: Life cycles	Lesson 2: Changing Me	Lesson 3: My Changing	Lesson 4: Boys' and Girls'	Lesson 5: Learning and	Lesson 6: Coping with
			Body	Bodies	Growing	Changes
	LO: To start to understand	LO: To tell you some things	,			- Commission
		,	LO: To tell you how my body	I.O. To identify the master of	I C. T d d. d. d. d. d.	IO. To tall about
	the life cycles of animals	about me that have changed		LO: To identify the parts of	LO: To understand that	LO: To tell you about
	and humans	and some things about me	has changed since I was a	the body that make boys	every time I learn	changes that have
		that have stayed the same	baby	different to girls and can use	something new I change a	happened in my life
	Big Idea (Aspect):			the correct names for these:	little bit	
	Change (Life Changes)	Big Idea (Aspect):	Big Idea (Aspect):	penis, testicles, vagina,		Big Idea (Aspect):
	Change (Physical	Change (Life Changes)	Change (Physical	vulva, anus	Big Idea (Aspect):	
	Development)		Development)			Change (Life Changes)
	- or or opinion,			Big Idea (Aspect):	Change (Life Changes)	anange (and ananges)
				Change (Physical		
				0 1 2		
				Development)		





Computin	Programming B - Programming animations	Programming B - Programming animations	Programming B - Programming animations	Programming B - Programming animations	Programming B - Programming animations	Programming B - Programming animations
g	Lesson 1:	Lesson 2:	Lesson 3:	Lesson 4:	Lesson 5:	Lesson 6:
	LO: To choose a command for a given purpose	LO: To show that a series of commands can be joined together	LO: To identify the effect of changing a value	LO: To explain that each sprite has its own instructions	LO: To design the parts of a project	LO: To use my algorithm to create a program
	KS1: CO 1, 2, 3, 4		KS1: CO 1, 2, 3, 4			
	Big Idea (Aspect):	KS1: CO 1, 2, 3, 4	Big Idea (Aspect):	KS1: CO 1, 2, 3, 4	KS1: CO 1, 2, 3, 4	KS1: CO 1, 2, 3, 4
	Humankind (Digital	Big Idea (Aspect):	Humankind (Digital	Big Idea (Aspect):	Big Idea (Aspect):	Big Idea (Aspect):
RE	Humankind (Digital Citizenship) Investigation (Data and computational thinking) Place (Digital world) Processes (Physical Interactions) Living – How should we care for the world and others and why does it matter?	Humankind (Digital Citizenship) Investigation (Data and computational thinking) Place (Digital world) Processes (Physical Interactions) Living – How should we care for the world and others and why does it matter?	Humankind (Digital Citizenship) Investigation (Data and computational thinking) Place (Digital world) Processes (Physical Interactions) Living – How should we care for the world and others and why does it matter?	Humankind (Digital Citizenship) Investigation (Data and computational thinking) Place (Digital world) Processes (Physical Interactions) Living – How should we care for the world and others and why does it matter?	Humankind (Digital Citizenship) Investigation (Data and computational thinking) Place (Digital world) Processes (Physical Interactions) Living – How should we care for the world and others and why does it matter?	Humankind (Digital Citizenship) Investigation (Data and computational thinking) Place (Digital world) Processes (Physical Interactions) Living – How should we care for the world and others and why does it matter?
		Lesson 2:	Lesson 3:	Lesson 4:		
	Lesson 1:	10.3	10.3	10.3	Lesson 5:	Lesson 6:
	LO: ?	LO: ?	LO: ?	LO: ?	LO: ?	LO: ?
	Y5: ? Lesson 1	Y5: ? Lesson 2	Y5: ? Lesson 3	Y5: ? Lesson 4	Y5: ? Lesson 5	Y5: ? Lesson 6