



	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
	Ball Skills Hands 1	Ball Skills Hands 1	Ball Skills Hands 1	Ball Skills Hands 1	Ball Skills Hands 1	Ball Skills Hands 1
Term 1	Lesson 1: Ready, Steady, Aim	Lesson 2: Golf: Hole in one	Lesson 3: Beat the Goalie	Lesson 4: Through the Gate	Lesson 5: Piggy in the middle	Lesson 6: Truck and trailer
		LO: To roll the ball with	LO: To stop the ball with			
	LO: To roll their ball with	accuracy towards a target.	their hands.	<b>LO:</b> To use their hands to	LO: To pass the ball with	LO: To pass the ball with
	accuracy.	KS2:PE1	KS2:PE1	stop the ball.	accuracy and control	accuracy and control to
	KS2:PE1		KS2:PE2	KS2:PE1	away from the defender.	their partner.
		Big Idea (Aspect):		KS2:PE2	KS2:PE1	KS2:PE1
	Big Idea (Aspect):	Processes (Sending and	Big Idea (Aspect):		KS2:PE2	KS2:PE2
	Processes (Sending and Striking) Creativity (Evaluation)	Striking) Creativity (Evaluation)	Processes (Sending and Striking) Processes (Team Games) Creativity (Evaluation)	Big Idea (Aspect): Processes (Sending and Striking) Processes (Team Games) Creativity (Evaluation)	Big Idea (Aspect): Processes (Sending and Striking) Processes (Team Games) Creativity (Evaluation)	Big Idea (Aspect): Processes (Sending and Striking) Processes (Team Games) Creativity (Evaluation)
	Ball Skills Hands 2	Ball Skills Hands 2	Ball Skills Hands 2	Ball Skills Feet	Ball Skills Feet	Ball Skills Feet
Term 2	Lesson 1: Eiffel Tower	Lesson 2: Blast Off: Throwing Countdown	Lesson 3: Beat the Beanbag: Racing	Lesson 1: Traffic Lights	Lesson 2: Ice Monsters: Stuck on the spot	Lesson 3: Kick Bowling: Team Competition
	LO: To throw their		Rounders	LO: To dribble their ball		
	beanbag underarm	LO: To understand the		around the space keeping	LO: To dribble their ball	<b>LO:</b> To kick the ball using
	towards a target.	consequences of inaccurate		control, responding to	around the space	the inside of their foot
	KS2:PE1			commands.		towards a target.





					<u></u>	<u>,                                    </u>
		throws and dropping the	<b>LO:</b> To throw their beanbag	KS2:PE1	avoiding the ice	KS2:PE1
	Big Idea (Aspect):	ball.	underarm to their partner's		monsters.	KS2:PE2
	Processes (Sending and	KS2:PE1	target (hands).	Big Idea (Aspect):	KS2:PE1	
	Striking)		KS2:PE1	Processes (Sending and	KS2:PE2	Big Idea (Aspect):
	Processes (Athletics) Processes (Team Games)	Big Idea (Aspect):	KS2:PE2	Striking)		Processes (Sending and
	Creativity (Evaluation)	<b>Processes (Sending and</b>		Creativity (Evaluation)	Big Idea (Aspect):	Striking)
	, , , , , , , , , , , , , , , , , , , ,	Striking)	Big Idea (Aspect):		Processes (Sending and	Processes (Team Games) Creativity (Evaluation)
		Processes (Team Games) Creativity (Evaluation)	<b>Processes (Sending and</b>		Striking)	Creativity (Evaluation)
		Creativity (Evaluation)	Striking)		Processes (Team Games) Creativity (Evaluation)	
			Processes (Team Games)		Creativity (Evaluation)	
			Creativity (Evaluation)			
	Games for Understanding	Games for Understanding	Games for Understanding	Dance Growing	Dance Growing	Dance Growing
Term 3	Lesson 1: Dodging	Lesson 2: Galaxy Stars:	Lesson 3: Protect the	Lesson 1 Exploring 'jump,	Lesson 2: Creating a	Lesson 3: Creating
	defenders: Avoiding real	Attacking principles.	Treasure: Applying	turn and balance'	plant dance.	rhythm: The lifecycle of
	defenders.	Attacking principles.			plant dance.	
	detenders.	LO. To see done to a doctor	defending.	movements.	10. To soul our soul for a	the plant.
	10.7	LO: To understand where	10 T 15 1 11	10 T	LO: To explore creating	10 T
	<b>LO:</b> To move around the	to take treasure from in	LO: To defenders will	LO: To explore creating	movements and linking	LO: To explore creating
	space avoiding the	order to win a game.	prevent the attackers from	movement sequences that	them together.	movement patterns,
	defenders.	KS2:PE1	taking the treasure.	represent flowers.	KS2:PE3	whilst keeping a rhythm.
	KS2:PE1	KS2:PE2	KS2:PE1	KS2:PE3		KS2:PE3
	KS2:PE2		KS2:PE2		Big Idea (Aspect):	
		Big Idea (Aspect):		Big Idea (Aspect):	Processes (Dance) Creativity (Evaluation)	Big Idea (Aspect):
	Big Idea (Aspect):	Processes (Team Games)	Big Idea (Aspect):	Processes (Dance)	Creativity (Evaluation)	Processes (Dance)
	Processes (Team Games) Creativity (Evaluation)	Creativity (Evaluation)	Processes (Team Games) Creativity (Evaluation)	Creativity (Evaluation)		Creativity (Evaluation)
	I / POSTIVITY / LVSIIISTION		I ( POSTIVITY (EVSILISTION)		1	
	Creativity (Evaluation)		Creativity (Evaluation)			





	Gymnastics Body Parts	Gymnastics Body Parts	Gymnastics Body Parts	Team Building	Team Building	Team Building
Term 4	Lesson 1: Introducing	Lesson 2: Introducing 'big'	Lesson 3: Creating shapes	Lesson 1: Avoid the traps	Lesson 2: Cross the	Lesson 3: Toxic Waste
	'small' body parts	body parts	using 'big' and 'small'		swamp	
	7.		body parts.	<b>LO:</b> To communicate with		<b>LO:</b> To work as a team to
	<b>LO:</b> To move using the	<b>LO:</b> To move using the 'big'		their partner to complete	<b>LO:</b> To create and apply	successfully complete the
	'small' parts of their body.	parts of their body.	LO: To create balances	the challenge.	simple tactics to	challenge.
	KS2:PE1	KS2:PE1	using 'big' and 'small' body	KS2:PE2	complete the challenge.	KS2:PE2
			parts.		KS2:PE2	
	Big Idea (Aspect): Processes (Gymnastics) Creativity (Evaluation)	Big Idea (Aspect): Processes (Gymnastics) Creativity (Evaluation)	KS2:PE1  Big Idea (Aspect): Processes (Gymnastics) Creativity (Evaluation)	Big Idea (Aspect): Processes (Outdoor Adventurous Activities) Creativity (Evaluation)	Big Idea (Aspect): Processes (Outdoor Adventurous Activities) Creativity (Evaluation)	Big Idea (Aspect): Processes (Outdoor Adventurous Activities) Creativity (Evaluation)
	Rackets, Bats & Balls	Rackets, Bats & Balls	Rackets, Bats & Balls	Health & Wellbeing	Health & Wellbeing	Health & Wellbeing
Term 5	Lesson 1: In the Puddle	Lesson 2: In the Puddle: Making a splash!	Lesson 3: In the Puddle: Scare the ducks!	Lesson 1: Agility Lights	Lesson 2 Agility Monsters	Lesson 3: Agility Races
	<b>LO:</b> To explore hitting a			LO: To understand why		LO: To move quickly on
	ball, with a racket,	LO: To explore hitting their	LO: To will explore hitting	they need be agile when	LO: To move around	the balls of their feet.
	towards a target.	ball with power towards a	their ball with accuracy	they move.	keeping away from the	KS2:PE1
	KS2:PE1	target.	towards a target.	KS2:PE1	agility monsters to avoid	
		KS2:PE1	KS2:PE1		being caught.	Big Idea (Aspect):
	Big Idea (Aspect): Processes (Sending and Striking)	Big Idea (Aspect): Processes (Sending and	Big Idea (Aspect): Processes (Sending and	Big Idea (Aspect): Processes (Athletics) Creativity (Evaluation)	KS2:PE1  Big Idea (Aspect):	Processes (Athletics) Processes (Team Games) Creativity (Evaluation)
	Creativity (Evaluation)	Striking) Processes (Athletics)	Striking) Creativity (Evaluation)	,	Processes (Athletics)	





		Creativity (Evaluation)			Processes (Team Games) Creativity (Evaluation)	
	Running	Running	Running	Jumping	Jumping	Jumping
Term 6	Lesson 1: Beat the Clock	Lesson 2: Fishes and sharks	Lesson 3: Running in a team: Relay Races	Lesson 1: Kangaroo Skip	Lesson 2: Jumping Circuit	Lesson 3: Team jumping competition: Speed
	<b>LO:</b> To understand why			LO: To skip using different		
	we need to accelerate	LO: To avoid being caught	LO: To understand why	pathways.	LO: To perform the	LO: To jump quickly
	when running.	by the sharks by	they need to work as a	KS2:PE1	correct jump at the	maintaining the correct
	KS2:PE1	accelerating into space.	team when running.		relevant station.	technique.
	Big Idea (Aspect):	KS2:PE1	KS2:PE1	Big Idea (Aspect): Processes (Athletics)	KS2:PE1	KS2:PE1
	Processes (Athletics) Creativity (Evaluation)	Big Idea (Aspect): Processes (Athletics) Creativity (Evaluation)	Big Idea (Aspect): Processes (Athletics) Creativity (Evaluation)	Creativity (Evaluation)	Big Idea (Aspect): Processes (Athletics) Creativity (Evaluation)	Big Idea (Aspect): Processes (Athletics) Creativity (Evaluation)