



	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
Term 1	DT: Making a moving story book  Lesson 1: Exploring sliders and movement.  LO: To explore making mechanisms  KS1:DT E 1 KS1:DT TK 2  Big Idea (Aspect): Processes (Mechanisms and Movement)  Investigation (Investigation)	DT: Mechanisms – Making a moving story book  Lesson 2: Design  LO: To design a moving story book  KS1:DT D 1 KS1:DT D 2  Big Idea (Aspect): Creativity (Generation of ideas) Processes (Mechanisms and Movement)  Materials (Materials for purpose)	DT: Mechanisms – Making a moving story book  Lesson 3: Construction  LO: To construct a moving picture  KS1:DT M 1 KS1:DT M 2  Big Idea (Aspect): Creativity (Generation of ideas) Processes (Mechanisms and Movement) Investigation (Investigation) Materials (Materials for purpose)	DT: Mechanisms – Making a moving story book  Lesson 4: Testing and evaluation  LO: To evaluate my finished product  KS1:DT E 1 KS1:DT E 2  Big Idea (Aspect): Processes (Mechanisms and Movement)  Investigation (Evaluate)		
Term 2			Investigation (Evaluate)			





	DT: Structures /	DT: Structures /	DT: Structures /	DT: Structures /	Τ
Term 3	Mechanisms –	Mechanisms – constructing	Mechanisms – constructing	Mechanisms – constructing	
	constructing a windmill.	a windmill.	a windmill.	a windmill.	
	Lesson 1: Designing the	Lesson 2: Assembling the	Lesson 3: Assembling the	Lesson 4: Testing and	
	structure	structure	windmill	evaluating	
	<b>LO:</b> To include individual	<b>LO:</b> To make a stable	<b>LO:</b> To assemble the	<b>LO:</b> To evaluate my project	
	preferences and	structure.	components of my	and adapt my design.	
	requirements in my	Structure.	structure.	and adapt my design.	
	design.	KS1:DT M 1 KS1:DT M 2	Structure.	KS1:DT E 1 KS1:DT E 2	
	a.co.g	KS1:DT TK 1 KS1:DT E 2	KS1:DT M 1 KS1:DT M 2	KS1:DT TK 1 KS1:DT TK 2	
	KS1:DT D 1 KS1:DT D 2		KS1:DT E 1 KS1:DT TK 1		
	KS1:DT E 1 KS1:DT E 2	Big Idea (Aspect):	KS1:DT TK 2	Big Idea (Aspect)	
	Big Idea (Aspect):	Creativity (Generation of	Big Idea (Aspect):	Creativity (Generation of	
	Creativity (Use of ICT) -	ideas)		ideas)	
	draw the design on a	Creativity (Structures)	Creativity (Generation of	Creativity (Structures)	
	tablet.	Materials (Materials for	ideas)	Creativity (Use of ICT)	
	Creativity (Generation	purpose)		Processes (mechanism and movement)	
	of ideas)	Investigation (Evaluation)	Creativity (Structures)	Investigation (Evaluation)	
	Creativity (Structures)			investigation (Evaluation)	
	Processes (mechanism		Comparison (Compare &		
	and movement)		Contrast)		
	Materials (Materials for		Processes (mechanism		
	purpose)		and movement)		
			Materials (Materials for		
			purpose)		





			Investigation (Evaluation)		
Term 4					
Term 5	DT: Mechanisms – Wheels and axles.	DT: Mechanisms – Wheels and axles.	DT: Mechanisms – Wheels and axles.	DT: Mechanisms – Wheels and axles.	
	Lesson 1: How do wheels move?	Lesson 2: Fixing broken wheels	Lesson 3: Designing a vehicle	Lesson 4: Wacky races	
	LO: To understand how wheels move	LO: To identify what stops wheels from turning	LO: To design a moving vehicle	LO: To build a moving vehicle	
	KS1:DT E 1 KS1:DT E 2	KS1:DT E 1 KS1:DT E 2	KS1:DT D 1 KS1:DT D 2 Big Idea (Aspects):	KS1:DT M 1 KS1:DT D 2 KS1:DT E 2	
	Big Idea (Aspects):	Big Idea (Aspects):		Big Idea (Aspects):	
	Processes (mechanisms and movement) Investigation (Investigation) Creativity (Generation of ideas) Materials (Materials for purpose)	Processes (mechanisms and movement) Investigation (Evaluate)	Significance (Significant People) Processes (mechanisms and movement) Creativity (Generation of ideas) Creativity (Use of ICT) - Extension Investigation (Investigation)	Processes (mechanisms and movements) Creativity (Generation of ideas) Materials (materials for purpose) Investigation (Evaluate)	





		Comparison (Compare & Contrast) Materials (materials for purpose)		
Term 6				