



## Year Two PE Overview for the Year

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
Term 1	<b>Ball Skills Hands 1</b> <b>Lesson 1: Through the Gate</b> <b>LO:</b> To accurately pass the ball through their gate apply the chest pass. <b>KS2:PE1</b> <b>KS2:PE2</b> <b>Big Idea (Aspects):</b> <b>Processes (Sending &amp; Striking)</b> <b>Processes (Team Games)</b> <b>Creativity (Evaluation)</b>	<b>Ball Skills Hands 1</b> <b>Lesson 2: Postman Pat: Passing</b> <b>LO:</b> To pass keeping possession of the ball. <b>KS2:PE1</b> <b>KS2:PE2</b> <b>Big Idea (Aspects):</b> <b>Processes (Sending &amp; Striking)</b> <b>Processes (Team Games)</b> <b>Creativity (Evaluation)</b>	<b>Ball Skills Hands 1</b> <b>Lesson 3: Keep moving: Introduce a defender</b> <b>LO:</b> To combine dribbling, passing and receiving keeping possession to score a point. <b>KS2:PE1</b> <b>KS2:PE2</b> <b>Big Idea (Aspects):</b> <b>Processes (Sending &amp; Striking)</b> <b>Processes (Team Games)</b> <b>Creativity (Evaluation)</b>	<b>Dodging</b> <b>Lesson 1: Protect the treasure</b> <b>LO:</b> To avoid (dodge) the defender to score a point. <b>KS2:PE1</b> <b>KS2:PE2</b> <b>Big Idea (Aspects):</b> <b>Processes (Sending &amp; Striking)</b> <b>Processes (Team Games)</b> <b>Creativity (Evaluation)</b>	<b>Dodging</b> <b>Lesson 2 Mud Monsters: Avoid the traps</b> <b>LO:</b> To avoid the mud monster's traps to keep the defenders score as low as possible. <b>KS2:PE1</b> <b>KS2:PE2</b> <b>Big Idea (Aspects):</b> <b>Processes (Sending &amp; Striking)</b> <b>Processes (Team Games)</b> <b>Creativity (Evaluation)</b>	<b>Dodging</b> <b>Lesson 3: Team dodgeball / danger dodgeball</b> <b>LO:</b> To dodge the ball avoiding being hit. <b>KS2:PE1</b> <b>KS2:PE2</b> <b>Big Idea (Aspects):</b> <b>Processes (Sending &amp; Striking)</b> <b>Processes (Team Games)</b> <b>Creativity (Evaluation)</b>
	<b>Ball Skills Feet</b> <b>Lesson 1: Hunter</b> <b>LO:</b> To dribble the ball into a zone to score a point.	<b>Ball Skills Feet</b> <b>Lesson 2: Radar</b> <b>LO:</b> To understand why we need to stop the ball under control.	<b>Ball Skills Feet</b> <b>Lesson 3: 5v1</b> <b>LO:</b> To combine passing and dribbling to keep the ball away from a defender.	<b>Ball Skills Hands 2</b> <b>Lesson 1: Beat the Beanbag: Racing Rounders</b>	<b>Ball Skills Hands 2</b> <b>Lesson 2 Passing pathways / zigzag catch</b>	<b>Ball Skills Hands 2</b> <b>Lesson 3: Battleships: Throwing</b>



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	<b>KS2:PE1</b> <b>KS2:PE2</b>  <b>Big Idea (Aspects):</b> Processes (Sending & Striking) Processes (Team Games) Creativity (Evaluation)	<b>KS2:PE1</b> <b>KS2:PE2</b>  <b>Big Idea (Aspects):</b> Processes (Sending & Striking) Processes (Team Games) Creativity (Evaluation)	<b>KS2:PE1</b> <b>KS2:PE2</b>  <b>Big Idea (Aspects):</b> Processes (Sending & Striking) Processes (Team Games) Creativity (Evaluation)	<b>LO:</b> To will throw their beanbag underarm to their partner's target (hands). <b>KS2:PE1</b> <b>KS2:PE2</b>  <b>Big Idea (Aspects):</b> Processes (Sending & Striking) Processes (Team Games) Creativity (Evaluation)	<b>LO:</b> To throw their ball underarm to their team member's target (hands). <b>KS2:PE1</b> <b>KS2:PE2</b>  <b>Big Idea (Aspects):</b> Processes (Sending & Striking) Processes (Team Games) Creativity (Evaluation)	<b>LO:</b> To throw their ball with accuracy and hit their partner's battleship. <b>KS2:PE1</b> <b>KS2:PE2</b>  <b>Big Idea (Aspects):</b> Processes (Sending & Striking) Processes (Team Games) Creativity (Evaluation)
Term 3	<b>Games for understanding</b>  <b>Lesson 1: Galaxy Attackers: Attacking tactics</b>  <b>LO:</b> To create simple attacking tactics and apply these into a game. <b>KS2:PE1</b> <b>KS2:PE2</b>  <b>Big Idea (Aspects):</b> Processes (Sending & Striking) Processes (Team Games)	<b>Games for understanding</b>  <b>Lesson 2: Galaxy Defenders: Defensive tactics</b>  <b>LO:</b> To create and apply simple tactics for attack and defence and apply these into a game. <b>KS2:PE1</b> <b>KS2:PE2</b>  <b>Big Idea (Aspects):</b> Processes (Sending & Striking) Processes (Team Games)	<b>Games for understanding</b>  <b>Lesson 3: Galaxy Stars: Competition</b>  <b>LO:</b> To create and apply simple tactics for attack and defence and apply these into a game. <b>KS2:PE1</b> <b>KS2:PE2</b>  <b>Big Idea (Aspects):</b> Processes (Sending & Striking) Processes (Team Games) Creativity (Evaluation)	<b>Dance Explorers</b>  <b>Lesson 1: Preparing for an expedition</b>  <b>LO:</b> To create movements that represent an explorer preparing for an expedition. <b>KS2:PE3</b>  <b>Big Idea (Aspects):</b> Processes (Dance) Creativity (Evaluation)	<b>Dance Explorers</b>  <b>Lesson 2 Travelling on our expedition</b>  <b>LO:</b> To create movements that represent an explorer setting off for an expedition. <b>KS2:PE3</b>  <b>Big Idea (Aspects):</b> Processes (Dance) Creativity (Evaluation)	<b>Dance Explorers</b>  <b>Lesson 3: Making a discovery</b>  <b>LO:</b> To create movements that represent an explorer making a discovery. <b>KS2:PE3</b>  <b>Big Idea (Aspects):</b> Processes (Dance) Creativity (Evaluation)



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	Creativity (Evaluation)	Creativity (Evaluation)				
Term 4	<b>Gymnastics Linking</b> <b>Lesson 1: Developing 'linking'</b> <b>LO:</b> To link a movement or a balance to a roll. <b>KS2:PE1</b> <b>Big Idea (Aspects):</b> <b>Processes (Gymnastics)</b> <b>Creativity (Evaluation)</b>	<b>Gymnastics Linking</b> <b>Lesson 2: Developing 'linking' on apparatus</b> <b>LO:</b> To link a movement or a balance to a roll using apparatus. <b>KS2:PE1</b> <b>Big Idea (Aspects):</b> <b>Processes (Gymnastics)</b> <b>Creativity (Evaluation)</b>	<b>Gymnastics Linking</b> <b>Lesson 3: Linking movements and balances on apparatus</b> <b>LO:</b> To link three movements and a balance together on apparatus. <b>KS2:PE1</b> <b>Big Idea (Aspects):</b> <b>Processes (Gymnastics)</b> <b>Creativity (Evaluation)</b>	<b>Team Building</b> <b>Lesson 1: Three of a Kind</b> <b>LO:</b> To work as a team to successfully complete the challenge. <b>KS2:PE2</b> <b>Big Idea (Aspects):</b> <b>Processes (Sending &amp; Striking)</b> <b>Processes (Outdoor Adventurous Activities)</b> <b>Creativity (Evaluation)</b>	<b>Team Building</b> <b>Lesson 2 Number Card Challenge</b> <b>LO:</b> To understand why communication is important when working in a team. <b>KS2:PE2</b> <b>Big Idea (Aspects):</b> <b>Processes (Outdoor Adventurous Activities)</b> <b>Creativity (Evaluation)</b>	<b>Team Building</b> <b>Lesson 3: Treasure Island</b> <b>LO:</b> To create and apply simple tactics to complete the challenge. <b>KS2:PE2</b> <b>Big Idea (Aspects):</b> <b>Processes (Sending &amp; Striking)</b> <b>Processes (Outdoor Adventurous Activities)</b> <b>Creativity (Evaluation)</b>
	<b>Rackets, Bats &amp; Balls</b> <b>Lesson 1: Cannonball</b> <b>LO:</b> To develop their ability to hit the ball towards a target, using a racket, with power and accuracy. <b>KS2:PE1</b>	<b>Rackets, Bats &amp; Balls</b> <b>Lesson 3: Wall Ball: Hit the target</b> <b>LO:</b> To develop their understanding of why we need to be accurate when hitting a ball. <b>KS2:PE1</b>	<b>Rackets, Bats &amp; Balls</b> <b>Lesson 2: Three T Cricket</b> <b>LO:</b> To develop their understanding of why we need to hit (strike) the ball into space in order to win a game <b>KS2:PE1</b>	<b>Health &amp; Well Being</b> <b>Lesson 1: Agility Lights</b> <b>LO:</b> To understand why they need be agile when they move. <b>KS2:PE1</b> <b>Big Idea (Aspects):</b> <b>Processes (Athletics)</b>	<b>Health &amp; Well Being</b> <b>Lesson 2: Colour combination</b> <b>LO:</b> To apply their understanding of why they need to be agile when they move. <b>KS2:PE1</b>	<b>Health &amp; Well Being</b> <b>Lesson 3: Coordination traps</b> <b>LO:</b> To dribble around the space avoiding making contact with a trap or the defenders. <b>KS2:PE1</b>



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	Big Idea (Aspects): Processes (Sending & Striking) Creativity (Evaluation)	Big Idea (Aspects): Processes (Sending & Striking) Creativity (Evaluation)	KS2:PE2 Big Idea (Aspects): Processes (Sending & Striking) Processes (Team Games) Creativity (Evaluation)	Creativity (Evaluation)	Big Idea (Aspects): Processes (Athletics) Creativity (Evaluation)	Big Idea (Aspects): Processes (Athletics) Creativity (Evaluation)
Term 6	<p><b>Jumping</b></p> <p><b>Lesson 1: Cross the River: Avoid the Rocks</b></p> <p><b>LO:</b> To create a path to successfully jump across the river.</p> <p><b>KS2:PE1</b></p> <p><b>Big Idea (Aspects):</b> Processes (Athletics) Creativity (Evaluation)</p>	<p><b>Jumping</b></p> <p><b>Lesson 2: Lily Pads and Snakes</b></p> <p><b>LO:</b> To identify space and jump or hop into it.</p> <p><b>KS2:PE1</b></p> <p><b>Big Idea (Aspects):</b> Processes (Athletics) Creativity (Evaluation)</p>	<p><b>Jumping</b></p> <p><b>Lesson 3: Jumping Patterns</b></p> <p><b>LO:</b> To perform and repeat their jumping combination together.</p> <p><b>KS2:PE1</b></p> <p><b>Big Idea (Aspects):</b> Processes (Athletics) Creativity (Evaluation)</p>	<p><b>Jumping</b></p> <p><b>Lesson 4: Jumping combination competition</b></p> <p><b>LO:</b> To jump applying a combination of different jumps.</p> <p><b>KS2:PE1</b></p> <p><b>Big Idea (Aspects):</b> Processes (Athletics) Investigation (Data Analysis) Creativity (Evaluation)</p>	<p><b>Jumping</b></p> <p><b>Lesson 5: Jumping combination competition: Speed</b></p> <p><b>LO:</b> To jump at speed applying the correct technique.</p> <p><b>KS2:PE1</b></p> <p><b>Big Idea (Aspects):</b> Processes (Athletics) Investigation (Data Analysis) Creativity (Evaluation)</p>	<p><b>Jumping</b></p> <p><b>Lesson 6: Mud Monsters: Avoid the traps</b></p> <p><b>LO:</b> To avoid the mud monster's traps to keep the defender's score as low as possible.</p> <p><b>KS2:PE1</b></p> <p><b>Big Idea (Aspects):</b> Processes (Team Games) Creativity (Evaluation)</p>