

## Medium Term Plan EYFS - Term 1 - Me and My Community / Exploring Autumm



All subjects that will be taught this year have been carefully planned and centred around the 3 l's:

- \* Intent
- \* Implementation
- \* Impact

Our curriculum aim is to ensure that a rich and varied curriculum is taught (INTENT) and the wholehearted engagement of pupils is encouraged (IMPLEMENTATION). Through fun, diverse learning opportunities, children will develop detailed knowledge and skills across the curriculum (IMPACT) helping them in their future learning.

**Rationale:** We want children to leave HK with sound knowledge, specialist skills and understanding so that they are ready to thrive in real life and have the required skills within their chosen subject area / unique talent to prosper in the wider world and in the future.

Subject	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
	5	C Starting School, My Mum, Superhe	  lass Text: Think Big by Kes Gr  ro Dad, The Lion and the Mous		and Found, Leaf Man	
	Settling in Activities: Starting School	Make comments about what has been heard and ask question. C&L:S	Emotions – The Lion and the Mouse	Think Big! Accident Report	Think Big! Story Ending	Think Big! Get Well Letter
English	Drawing Club	LO: To recall my experience (Walk around the school).  Drawing Club	Me and my Family  Drawing Club	Lesson 1:  LO: To explore the setting and events of the traditional nursery rhyme Humpty  Dumpty through imaginative play.  To work in role as different characters  To begin to use key vocabulary  To work collaboratively and share ideas	Lesson 1: LO: To make predictions.  To ask questions  To use picture clues  To share and talk about ideas  To begin to know and use the vocabulary 'front cover', 'title', 'author' and 'illustrator'	Lesson 1:  LO: To write a get-well letter for Humpty.  To write simple sentences  To use sounds to spell words  To re-read writing to check it makes sense  To use some features of a simple letter
				Lesson 2: LO: To begin to record ideas in writing.  To say and write a simple sentence	Lesson 2: LO: To make inferences about a character's feelings.  To compare images of Humpty Dumpty	Lesson 2: LO: To understand the key message of a story.  To explore the meaning of the phrases 'think big' and 'aim for the stars'

To use recognisable letters in writing To write words which match spoken sounds  Lesson 3: LO: To make a prediction. To read and recite the nursery rhyme Humpty Dumpty To recognise rhyming words To share ideas with a talk partner To orally rehearse and write a simple sentence  Lesson 4: LO: To recognise words which rhyme. To read a familiar nursery rhyme To find pairs of words that rhyme To talk about the sounds in words To continue a rhyming string  Lesson 5:	<ul> <li>To use a variety of words to describe Humpty's emotions</li> <li>To discuss the impact of events on a character's feelings</li> <li>To write about a character's feelings</li> <li>To edit a simple sentence</li> <li>Lo: To write advice for Humpty, expressed as a speech bubble.</li> <li>To recall events from a story</li> <li>To work with a talk partner to share ideas</li> <li>To use drawing to support planning and oral rehearsal of sentences prior to writing</li> <li>To use sounds to spell words</li> <li>Lesson 4:</li> <li>LO: To explore different characters' feelings in a story</li> </ul>	<ul> <li>To talk about and share ideas with others</li> <li>To write a simple caption</li> <li>To use letter sounds to write words</li> <li>Lesson 3:         <ul> <li>LO: To draw and label pictures about different occupations.</li> <li>To be aware that there is wide variety of occupations</li> <li>To talk about and share ideas</li> <li>To know the purpose of information books</li> </ul> </li> <li>Lesson 4:         <ul> <li>LO: To talk about a future occupation.</li> <li>To draw a picture and talk about it</li> <li>To clarify ideas for writing</li> <li>To begin to orally rehearse sentences for writing</li> </ul> </li> </ul>
Lesson 5: LO: To write a new version of Humpty Dumpty.  To recognise words which rhyme  To continue a rhyming	<u> </u>	
string  To talk about how words are the same and different.	<ul> <li>middle and an end</li> <li>To work in role as a nursery rhyme character</li> </ul>	LO: To write simple sentences.  To use drawing to support planning and

				Drawing Club	Lesson 5: LO: To compose an ending for a story.  To use picture clues  To imagine what happened next in the story  To draw a short sequence of events  To use a story frame to tell part of a story.  Drawing Club	oral rehearsal of sentences  To use sounds to spell words  To read aloud simple sentences  To begin to understand the key message of a story.  Drawing Club
Phonics	Little Wandle Letters and Sounds Foundations for Phonics – Phase 1	Little Wandle Letters and Sounds Revised Phase 2 s a t p  Tricky Word: is	Little Wandle Letters and Sounds Revised Phase 2 inmd	Little Wandle Letters and Sounds Revised Phase 2 g o c k Tricky Word: the	Little Wandle Letters and Sounds Revised Phase 2 ck e u	Little Wandle Letters and Sounds Revised Phase 2 h b f l
	Getting to Know You	Getting to Know You	Just Like Me	Just Like Me	Just Like Me	It's Me – 1, 2, 3!
Maths	Baseline Activities	Baseline activities	Match and sort - same and	Making Comparisons –	Measure, Shape and	Number composition (0,1)
	Opportunities for settling	Opportunities for settling in,	different (colour, shape,	compare sizes (3 bears;	Spatial Thinking	Representing, comparing
	in, introducing areas of	introducing areas of	size).	bowls, chairs, beds)	AB Patterns with natural	and composition of
	provision and getting to	provision and getting to	Identify matching buttons	Comparing amounts –	objects (Forest School)	number.
	know the children.	know the children.	Identify matching socks.	vocabulary: fewer than,	AB shape patterns	Introduce 0 and 1
	Key times of the day, class	How old are you	Describe size and shapes of	more than, equal		Equal, not equal circles,
	routines. Exploring the	Maths about me	lids - CP	Comparing and ordering	Spot the mistake in repeated pattern	1p.
	continuous provision inside and out. Where do	Colour and count favourite	Sorting buttons in groups	heights – building towers.		Number formation.
	things belong?	fruit	Collecting natural material	Line up in height order.	Patterns using body and	
		Counting Skills: Assess	and sorting (Forest School).	Flat shapes – names,	movement – body percussion	BBC iPlayer - Numberblocks - Series 1:
	Positional language.	counting principles: one to	, and a second of the second o	naming shape pictures.	p 3. 34331011	One
	Counting Skills: Assess	one, stable order, cardinal,		Digging Deeper	Compare size, mass and	<u> </u>
	counting principles: one to				capacity (large/small,	
	one, stable order, cardinal,					

	abstraction, order irrelevance.  Many activities in continuous provision so not always evidenced	abstraction, order irrelevance Patterns CP: Ordering beanstalks by size – build towers of bricks to match, count the bricks. Compare quantities up to 10 in different contexts, recognizing when one quantity is greater than, less than or the same as the other.  Matching pairs sock/gloves Ordering Teddies – 1-10 (number recognition) Compare quantities up to 10 in different contexts, recognizing when one quantity is greater than, less than or the same as the other.  Many activities in continuous provision so not always evidenced	Match and sort/order numbers (Number caterpillar)  Texts: Anno's Buttons/The Button Box'	Text: Goldilocks and the Three Bears' Three Little Pigs Billy Goats Gruff	big/little, short/tall, tallest/shortest) – maths meetings  Text: 'We're going on a Bear Hunt'	
UTW Science	Settling in activities  Star fish, shells etc – where would you find these? What are they? ELG-UTW:NW2 DM:R:UTW18			Friendship Potions  DM3-4:UTW7:  Big Ideas (Aspects):  Humankind (Staying safe)  Materials (Identification and Classification)	Exploring Autumn – Seasonal changes LO: To recognise signs of change in the local environment. ELG-UTW:NW2	Woodland/Non-Woodland Animals ELG-UTW:NW2 ELG-UTW:NW1 Big Ideas (Aspects): Comparison ()

	Big Ideas (Aspects): Materials (Identification and Classification, Properties and Uses) Change (Living things) Humankind (Staying safe)  Wet/dry sand. ELG-UTW:NW2 DM:R:UTW18 DM3-4:UTW7 Big Ideas (Aspects): Materials (Identification and Classification, Properties and Uses) Humankind (Staying safe)			ELG-UTW:NW3 ELG-UTW:PPC1 DM:R:UTW:21: DM:R:UTW19 DM:R:UTW18 Big Ideas (Aspects): Change (Living things) Place (Habitats) Processes (Pattern seeking) Investigation (Questioning, Observation) Creativity (Report & conclude)	(Physical things) Nature (Parts & function) Place (Habitats)
UTW Geog.	Our local environment – school surroundings.  Big Ideas (Aspects): Significance (significant places) Nature (physical features) Investigation (geographical resources) Humankind (human features) Place (location)	Lesson 2: Helping Hands  LO: To know ways to look after my environment.  To describe my immediate environment.  Big Ideas (Aspects): Materials (natural and manmade materials) Nature (physical features and environment) Investigation (fieldwork) Humankind (human features)	Repeating patterns with natural resources.  LO: To create a repeating pattern and same some familiar natural resources.  Big Ideas (Aspects): Materials (natural and manmade materials)	Exploring Autumn  LO: To recognise signs of change in the local environment.  LO: Describe the changes I see.  LO: Understand the effect of changing seasons on the natural world.  Big Ideas (Aspects): Change (geographical change)	Messy Maps LO: To name and talk about my local community.  LO: To name and talk about local landmarks.  Significance (significant places) Materials (natural and man-made materials) Nature (physical features) Investigation (geographical resources) Place (map)

UTW History Past and Present  People, Culture and Communi ties	Talk about people we live with – do we have siblings at HK?  Talk about friends that will be in Acorn Class – children we know from pre-school.  Meet new teachers.  Big Ideas (Aspects): Change (changes over time) Humankind (everyday life) Creativity (report and conclude, communication)		Marvellous Me! LO: To describe myself.  LO: To talk about special people in my life and why they are important.  LO: To recognise that families are all different.  Big Ideas (Aspects): Humankind (everyday life) Creativity (communication)	Someone Special LO: To talk about special people in my life and why they are important.  Look How We've Grown LO: To recognise changes.  Can you guess who we are? Children bring in pictures of when they were a baby, toddler and now.  Create a timeline display in Classroom 1  Big Ideas (Aspects): Significance (people) Change (changes over time and chronology) Comparison (compare and contrast) Creativity (report and conclude) Materials (artefacts and sources)	Processes (climate and weather)  Similarities and Differences LO: To recognise and everyone is different and special.  Big Ideas (Aspects): Significance (people) Humankind (everyday life)	Help Who Help Us. LO: To talk about people who help us in the community.  Big Ideas (Aspects): Significance (people) Humankind (everyday life) Place (local history)
Art	Art: Drawing: Marvellous Marks  Lesson 1: Mark making with crayons.  LO: To explore making marks with wax crayons.	Art: Drawing: Marvellous Marks  Lesson 2: Marks making with felt tips.  LO: To explore making marks with felt tips.	Art: Drawing: Marvellous Marks  Lesson 3: Mark making with chalks.	Art: Drawing: Marvellous Marks  Lesson 5: Drawing faces.  LO: To explore mark making using pencils.	Art: Drawing: Marvellous Marks  Lesson 6: Drawing faces in colour.LO: To use a variety of colours and materials to create a self-portrait. To express their own self- image through art.	Lesson: 3D Landscape  LO: To create natural 3D landscape pictures using found objects.

To investigate the marks To use a felt tip to make LO: To explore making To create a simple DM:R:EAD20 and patterns made by marks with chalk. DM:R:EAD20 ELGpatterns. observational drawing. ELG-EAD:CWM1 different textures. EAD:CWM1 DM:R:EAD20 ELG-To make controlled large DM:R:FAD20 FLG-DM:R:EAD20 ELG-Big Ideas (Aspects) EAD:CWM1: and small movements. EAD:CWM1 EAD:CWM1 Big Ideas (Aspects): Nature (Natural Form) To compare different ways Significance (Significant Big Ideas (Aspects): Big Ideas (Aspects): of making marks and Big Ideas (Aspects): people, artwork and **Leaf Suncatchers** Materials (Pencil, ink, Materials (Pencil, ink, drawing. Materials (Pencil, ink, movements) charcoal and pen) charcoal and pen) charcoal and pen) DM:R:EAD20 ELG-Big Ideas (Aspects) Materials (Pencil, ink, Creativity (Generation of Creativity (Generation of EAD:CWM1 **Creativity (Creation)** Nature (Natural Form) charcoal and pen) ideas) ideas) Big Ideas (Aspects): **Humankind (Human Form) Humankind (Human** Art: Craft and Design: Art: Craft and Design: Let's Materials (Pencil, ink, Art: Craft and Design: Form) Let's Get Crafty **Get Craftv** Art: Craft and Design: Let's **Creativity (Creation)** charcoal and pen) Let's Get Crafty **Lesson 1: Cutting Skills Get Crafty Lesson 1: Cutting Skills Lesson 1: Cutting Skills** Comparison (Compare & **Friendship Rainbow** LO: To develop scissor **Lesson 1: Cutting Skills** LO: To develop scissor LO: To develop scissor **LO:** To use primary colours skills. skills. LO: To develop scissor to create other colours. skills. **Creativity (Generation of** Big Ideas (Aspects): skills. Big Ideas (Aspects): Big Ideas (Aspects): ideas) Materials (paper and Big Ideas (Aspects): Materials (paper and fabric) Big Ideas (Aspects): Materials (paper and fabric) **Materials (Paint) Creativity (Evaluation)** Materials (paper and fabric) fabric) Art: Craft and Design: Let's Art: Craft and Design: **Get Crafty** Art: Craft and Design: Let's Art: Craft and Design: Art: Craft and Design: Let's Let's Get Crafty Art: Craft and Design: **Get Craftv** Let's Get Craftv **Lesson 2: Threading Skills Get Craftv** Let's Get Crafty **Lesson 2: Threading Skills Lesson 2: Threading Skills Lesson 1: Cutting Skills** LO: To develop threading **Lesson 1: Cutting Skills Lesson 2: Threading Skills** LO: To develop threading skills. LO: To develop threading LO: To develop scissor skills. LO: To develop scissor LO: To develop threading skills. skills. Big Ideas (Aspects): skills. skills. Big Ideas (Aspects): Big Ideas (Aspects): Materials (malleable Big Ideas (Aspects): Big Ideas (Aspects): Materials (malleable Big Ideas (Aspects): Materials (malleable materials) Materials (paper and Materials (paper and fabric) materials) Materials (malleable materials) fabric) **Creativity (Generation of** 

Art: Craft and Design: Let's

**Lesson 2: Threading Skills** 

Get Craftv

**Creativity (Generation of** 

ideas)

**Creativity (Generation of** 

ideas)

Art: Craft and Design:

Let's Get Crafty

materials)

ideas)

Creativity (Generation of

ideas)

			LO: To develop threading skills.  Big Ideas (Aspects): Materials (malleable materials)  Creativity (Generation of ideas)		Lesson 2: Threading Skills  LO: To develop threading skills.  Big Ideas (Aspects):  Materials (malleable materials)  Creativity (Generation of ideas)	
Music	Nursery Rhymes	Lesson 1: Vocal Sounds LO: To explore using our voices to make a variety of sounds.  Big Ideas (Aspects): Creativity (Singing)	Lesson 2: Body Sounds LO: To explore how to use our bodies to make sounds.  To explore different sounds and think about tempo. Big Ideas (Aspects): Creativity (Pulse and rhythm)	Lesson 3: Instrumental Sounds LO: To explore the sounds of different instruments.  To experiment with tempo and dynamic when playing instruments.  Big Ideas (Aspects): Creativity (Performing)	Lesson 4: Environmental Sounds LO: To identify sounds in the environment and differentiate between them.  To use musical vocabulary when describing environmental sounds. Big Ideas (Aspects): Investigation (Music appreciation)	Lesson 5: Nature Sounds LO: To identify and describe familiar nature sounds and differentiate between them.  To use voices to imitate natural sounds. Big Ideas (Aspects): Creativity (Singing) Investigation (Music appreciation)
PE	BEAM	BEAM	BEAM	BEAM	BEAM	BEAM
	DM3-4:PD2	Locomotion: Walking	Locomotion: Walking	Locomotion: Walking	Locomotion: Jumping	Locomotion: Jumping
	Big Idea (Aspect): Processes (Athletics) Processes (Gymnastics)	Lesson 1: Traffic Lights LO: To explore walking using different body parts in different directions. DM3-4:PD2	Lesson 2: Walkie Talkie LO: To explore how we walk using our head, arms and feet, applying an effective walking technique.	Lesson 3: Through the Gates LO: To explore walking in different pathways and to	Lesson 4: Jumping Competition LO: To begin to jump effectively. DM3-4:PD2	Lesson 5: Alphabet Game LO: To develop jumping technique applying it into a game. DM3-4:PD2

		DM3-4:PD3	DM3-4:PD2	explore relationships with	DM3-4:PD3	DM3-4:PD3
			DM3-4:PD3	others.		
		Big Idea (Aspect): Processes (Athletics) Processes (Gymnastics)	Big Idea (Aspect): Processes (Athletics)	DM3-4:PD3	Big Idea (Aspect): Processes (Athletics) Processes (Gymnastics)	Big Idea (Aspect): Processes (Athletics) Processes (Gymnastics)
			Processes (Gymnastics)	Big Idea (Aspect): Processes (Athletics) Processes (Gymnastics)		
DCIJE	Being Me in My World	Being Me in My World	Being Me in My World	Being Me in My World	Being Me in My World	Being Me in My World
POINE	Lesson 1: Who Me?	Lesson 2: How am I feeling	Lesson 3: Being at School	Lesson 4: Gentle Hands	Lesson 5: Our Rights	Lesson 6: Our
	LO: To Understand how it feels to belong and that we are similar and different.	today?  LO: To start to recognise and manage my feelings.	LO: To enjoy working with others to make school a good place to be.	LO: To Understand why it is good to be kind and use gentle hands.	LO: To understand children's rights and this means we should all be allowed to learn and play.	Responsibilities LO: To learn what being responsible means.
	Big Ideas (Aspect) Humankind (Unacceptable behaviour)	Big Ideas (Aspect) Creativity (vocabulary) Investigation (Issues, Evidence, Ideas)	Big Ideas (Aspect) Materials (Consumers) Creativity (vocabulary)	Big Ideas (Aspect) Creativity (vocabulary)	Big Ideas (Aspect) Creativity (vocabulary) Nature (Rights of others)	Big Ideas (Aspect) Creativity (vocabulary)
	Place (Place in the world)				Humankind (Wellbeing)	Humankind (Wellbeing)
	Place (Diversity)					(voilsonig)
Computing	Settling in activities	Self-Image and Identity	Self-Image and Identity	Self-Image and Identity Lesson 3: What online and	Self-Image and Identity	Self-Image and Identity Lesson 5: Who are your
		Lesson 1: Interactive video	Lesson 2: What do	offline scenarios can make	Lesson 4: What can we do	trusted adults?
		lesson	uncomfortable,	us feel sad, uncomfortable,	if someone makes us feel	What would you do?
			embarrassed and upset	embarrassed or upset?	uncomfortable,	
		LO: Name and recognise	mean?	LO: Name and recognise uncomfortable,	embarrassed or upset online or offline?	LO: Name and recognise uncomfortable,
		uncomfortable,	LO: Name and recognise	embarrassed, and upset	online or online?	embarrassed, and upset
		embarrassed, and upset emotions	uncomfortable,	emotions		emotions

			embarrassed, and upset		LO: Name and recognise	1
		Recognise online or offline,	emotions	Recognise online or offline,	uncomfortable,	Recognise online or offline,
		_	emotions	,	,	,
		that anyone can say		that anyone can say	embarrassed, and upset	that anyone can say
		no/please stop/I'll tell/I'll ask	Recognise online or offline,	no/please stop/I'll tell/I'll ask	emotions	no/please stop/I'll tell/I'll
		to somebody who makes the	that anyone can say	to somebody who makes the		ask to somebody who
		feel sad, uncomfortable,	no/please stop/I'll tell/I'll ask	feel sad, uncomfortable,	Recognise online or offline,	makes the feel sad,
		embarrassed or upset.	to somebody who makes the	embarrassed or upset.	that anyone can say	uncomfortable,
			feel sad, uncomfortable,		no/please stop/I'll tell/I'll	embarrassed or upset.
		Big Ideas (Aspects):	embarrassed or upset.	Big Ideas (Aspects):	ask to somebody who	
		Humankind		Humankind	makes the feel sad,	BEEBOTS:
			Big Ideas (Aspects):		uncomfortable,	LO: Input a simple
			Humankind		embarrassed or upset.	sequence of commands to
			Tramamara.		cindariassed or apsect	control a digital device.
					Big Ideas (Aspects):	
					Humankind	Big Ideas (Aspects):
					Humankinu	Humankind
	Creation	Creation	Creation	Creation	Creation	Creation
	Creation	Creation	Creation	Creation	Creation	Creation
RE						
	Lesson 1: Who are	Lesson 2:	Lesson 3:	Lesson 4:	Lesson 5:	Lesson 6:
	Christians?	LO: To know what the Bible	LO: To know why Christians	LO: To know why the word	LO: To know why	LO: To know stories from the Bible (Noah's Ark)
	LO: To know that 'God' is a	is.	believe God created the	'God' is so important to	Christians call God an	the bible (Noah S Ark)
	name.		world.	Christians.	amazing Creator (Adam	Lesson 7:
					and Eve).	LO: To know stories from
					5.1.1.G. = 1.0/1.	LO. TO KITOW STOTICS IT OFF
						the Bible (Joseph and the